XP Rules

The XP division is designed to give students an opportunity to quiz even if they do not have the time or the desire to memorize larger portions of Scripture. This is also an excellent way for beginning quizzers to 'try out' Bible Quiz without the pressure of the higher levels of competition. A student should be able to memorize the material by spending five minutes a day in memorization.

The number of verses to be memorized for each season is greatly reduced, and the material covered is for a specific meet so a student can participate in a meet late in the year, even if they have not participated in earlier competitions

Recommended Materials: Scripture Portion and Study Guide Plus

XP Division Match Structure

- 1. Each match consists of eight 10-point questions, nine 20-point questions, and three 30-point questions for a total of twenty questions.
- 2. The breakdown for these questions is as follows:
 - a. The first twelve questions will alternate between each team, with the same point value being asked. A coin flip will decide who goes first. No interruption is necessary. If a team interrupts and gets one of the first twelve questions wrong, it is not reread. The remaining eight questions will be open for both teams.
 - b. Ten Middle School Study questions—these will be asked within the first twelve questions.
 - c. Two Application questions—these will be asked between questions thirteen and twenty.
- 3. At the conclusion of question #12 an "Official Time-Out" will be called.
- 4. There are no review questions for each meet.

All other regular Bible Quiz rules are in effect.

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